

```
#1 0x00007fff1b1cfcdb in ice_sq_send_cmd (hw=0x17ff6a300, cq=0x17ff6bdc0, desc=0x7fffac8be0f0, buf=0x17e61f140, buf_size=6, cd=0x0)
    at ../src-dpdk/drivers/net/ice/base/ice_controlq.c:1126
#2 0x00007fff1d2cc84 in ice_sq_send_cmd_retry (hw=0x17ff6a300, cq=0x17ff6bdc0, desc=0x7fffac8be0f0, buf=0x17e61f140, buf_size=6, cd=0x0)
    at ../src-dpdk/drivers/net/ice/base/ice_common.c:1729
#3 0x00007fff1d3ae4f in ice_aq_send_cmd (hw=0x17ff6a300, desc=0x7fffac8be0f0, buf=0x17e61f140, buf_size=6, cd=0x0)
    at ../src-dpdk/drivers/net/ice/base/ice_common.c:1788
#4 0x00007fff1d3b8f8 in ice_aq_alloc_free_res (hw=0x17ff6a300, num_entries=1, buf=0x17e61f140, buf_size=6, opc=ice_aqc_opc_alloc_res, cd=0x0)
    at ../src-dpdk/drivers/net/ice/base/ice_common.c:2124
#5 0x00007fff1d3ba1d in ice_alloc_hw_res (hw=0x17ff6a300, type=96, num=1, btm=false, res=0x7fffac8c0602)
    at ../src-dpdk/drivers/net/ice/base/ice_common.c:2154
#6 0x00007fff1ee34e7 in ice_alloc_prof_id (hw=0x17ff6a300, blk=ICE_BLK_RSS, prof_id=0x7fffac8c066a "\214\254")
    at ../src-dpdk/drivers/net/ice/base/ice_flex_pipe.c:3310
#7 0x00007fff1f03f44 in ice_add_prof (hw=0x17ff6a300, blk=ICE_BLK_RSS, id=17179875328, ptypes=0x17e62003c "", attr=0x0, attr_cnt=0, es=0x17e61ff10, masks=0x17e61ffda, fd_swap=true) at ../src-dpdk/drivers/net/ice/base/ice_flex_pipe.c:5029
#8 0x00007fff1f20835 in ice_flow_add_prof_sync (hw=0x17ff6a300, blk=ICE_BLK_RSS, dir=ICE_FLOW_RX, prof_id=17179875328, segs=0x17e620140, segs_cnt=1 '\001', acts=0x0, acts_cnt=0 '\000', prof=0x7fffac8c5178) at ../src-dpdk/drivers/net/ice/base/ice_flow.c:2245
#9 0x00007fff1f216de in ice_flow_add_prof (hw=0x17ff6a300, blk=ICE_BLK_RSS, dir=ICE_FLOW_RX, prof_id=17179875328, segs=0x17e620140, segs_cnt=1 '\001', acts=0x0, acts_cnt=0 '\000', prof=0x7fffac8c5178) at ../src-dpdk/drivers/net/ice/base/ice_flow.c:2646
#10 0x00007fff1f4806e in ice_add_rss_cfg_sync (hw=0x17ff6a300, vsi_handle=0, cfg=0x7fffac8c51d0) at ../src-dpdk/drivers/net/ice/base/ice_flow.c:4276
#11 0x00007fff1f481e9 in ice_add_rss_cfg (hw=0x17ff6a300, vsi_handle=0, cfg=0x7fffac8c5270) at ../src-dpdk/drivers/net/ice/base/ice_flow.c:4329
#12 0x00007fff2112e17 in ice_add_rss_cfg_wrap (pf=0x17ff6d318, vsi_id=0, cfg=0x7fffac8c5270) at ../src-dpdk/drivers/net/ice/ice_ethdev.c:2973
#13 0x00007fff2112f6d in ice_rss_hash_set (pf=0x17ff6d318, rss_hf=12220) at ../src-dpdk/drivers/net/ice/ice_ethdev.c:3013
#14 0x00007fff2128c75 in ice_init_rss (pf=0x17ff6d318) at ../src-dpdk/drivers/net/ice/ice_ethdev.c:3263
#15 0x00007fff2128d8b in ice_dev_configure (dev=0x7fff644e59c0 <rte_eth_devices>) at ../src-dpdk/drivers/net/ice/ice_ethdev.c:3292
#16 0x00007fff2061c888 in rte_eth_dev_configure (port_id=0, nb_rx_q=2, nb_tx_q=13, dev_conf=0x7fffac8caea8) at ../src-dpdk/lib/ethdev/rte_ethdev.c:1622
#17 0x00007fff3aa7a2d in dpdk_device_setup (xd=0x7fff6f5ee000) at /root/vcgnat/vpp_base/src/plugins/dpdk/device/common.c:191
#18 0x00007fff3af2258 in dpdk_lib_init (dm=0x7fff644d5438 <dpdk_main>) at /root/vcgnat/vpp_base/src/plugins/dpdk/device/init.c:482
#19 0x00007fff3af0a04 in dpdk_process (vm=0x7fff6880680, rt=0x7fff69c6f6c0, f=0x0) at /root/vcgnat/vpp_base/src/plugins/dpdk/device/init.c:1422
#20 0x00007fff6e763ed in vlib_process_bootstrap (_a=140736125130936) at /root/vcgnat/vpp_base/src/vlib/main.c:1235
#21 0x00007fff6d15c38 in clib_calljmp () at /root/vcgnat/vpp_base/src/vppinfra/longjmp.S:123
#22 0x00007fff6d15c38 in clib_calljmp () at /root/vcgnat/vpp_base/src/vppinfra/longjmp.S:123
```

```
#22 0x00007ffff6e715aa in ?? ()
#23 0x00007ffff6e75e0f in vlib_process_startup (vm=0x7ffffb6880680, p=0x7ffffb9c6f6c0, f=0x0) at
/root/vcgnat/vpp_base/src/vlib/main.c:1260
#24 0x00007ffff6e715aa in dispatch_process (vm=0x7ffffb6880680, p=0x7ffffb9c6f6c0, f=0x0, last_time_stamp=133363959581828)
at /root/vcgnat/vpp_base/src/vlib/main.c:1316
#25 0x00007ffff6e71ea5 in vlib_main_or_worker_loop (vm=0x7ffffb6880680, is_main=1) at /root/vcgnat/vpp_base/src/vlib/main.c:1515
#26 0x00007ffff6e7450a in vlib_main_loop (vm=0x7ffffb6880680) at /root/vcgnat/vpp_base/src/vlib/main.c:1728
#27 0x00007ffff6e742f2 in vlib_main (vm=0x7ffffb6880680, input=0x7ffffaebdfa8) at /root/vcgnat/vpp_base/src/vlib/main.c:2017
#28 0x00007ffff6ed642e in thread0 (arg=140736255755904) at /root/vcgnat/vpp_base/src/vlib/unix/main.c:671
#29 0x00007ffff6d15c38 in clib_calljmp () at /root/vcgnat/vpp_base/src/vppinfra/longjmp.S:123
#30 0x00007ffff6d15c38 in ?? ()
#31 0x00007ffff6ed5f5e in vlib_unix_main (argc=79, argv=0x4464f0) at /root/vcgnat/vpp_base/src/vlib/unix/main.c:751
#32 0x000000000406b23 in main (argc=79, argv=0x4464f0) at /root/vcgnat/vpp_base/src/vpp/vnet/main.c:342
```

in frame #0, all parameters are zero.

by examining the source code, we found calling into frame #0 is just a wrapper.

```
enum ice_status
ice_sq_send_cmd(struct ice_hw *hw, struct ice_ctl_q_info *cq,
               struct ice_aq_desc *desc, void *buf, u16 buf_size,
               struct ice_sq_cd *cd)
{
    enum ice_status status = ICE_SUCCESS;

    /* if reset is in progress return a soft error */
    if (hw->reset_ongoing)
        return ICE_ERR_RESET_ONGOING;

    ice_acquire_lock(&cq->sq_lock);
    status = ice_sq_send_cmd_nolock(hw, cq, desc, buf, buf_size, cd);
    ice_release_lock(&cq->sq_lock);

    return status;
}
```

no explicit memory violation from source code can be observed.

examine the current instruction by inspecting the **RIP** register:

rax	0x17ff6a300	6441837312
rbx	0x17ffb2540	6442132800
rcx	0x17e61f140	6415315264
rdx	0x7fffac8be0f0	140736088236272
rsi	0x17ff6bdc0	6441844160
rdi	0x17ff6a300	6441837312
rbp	0x7fffac8b7230	0x7fffac8b7230
rsp	0x7fffac8abb20	0x7fffac8abb20
r8	0x6	6
r9	0x0	0
r10	0x7ffffafb72e19	140736141405721
r11	0x7fffac8ac230	140736088162864
r12	0x405aa0	4217504
r13	0x7fffffff400	140737488348160
r14	0x0	0
r15	0x0	0
rip	0x7fffb1cd922a	0x7fffb1cd922a < <u>ice_sq_send_cmd_nolock+40</u> >
eflags	0x13202	[IF RF]
cs	0x33	51
ss	0x2b	43
ds	0x0	0
es	0x0	0
fs	0x0	0
gs	0x0	0
k0	0x0	0
k1	0xffff	65535
k2	0x0	0
k3	0x0	0
k4	0x0	0
k5	0x0	0
k6	0x0	0
k7	0x0	0

disassemble the code around 0x7fffb1cd922a.

```
0x00007fffb1cd9202 <+0>:    endbr64
```

```

0x00007ffffb1cd9206 <+4>:   push  %rbp
0x00007ffffb1cd9207 <+5>:   mov   %rsp,%rbp
0x00007ffffb1cd920a <+8>:   lea  -0xb000(%rsp),%r11
0x00007ffffb1cd9212 <+16>:  sub  $0x1000,%rsp
0x00007ffffb1cd9219 <+23>:  orq  $0x0,(%rsp)
0x00007ffffb1cd921e <+28>:  cmp  %r11,%rsp
0x00007ffffb1cd9221 <+31>:  jne  0x7ffffb1cd9212 <ice_sq_send_cmd_nolock+16>
0x00007ffffb1cd9223 <+33>:  sub  $0x710,%rsp
=> 0x00007ffffb1cd922a <+40>:  mov  %rdi,-0xb6e8(%rbp)
0x00007ffffb1cd9231 <+47>:  mov  %rsi,-0xb6f0(%rbp)
0x00007ffffb1cd9238 <+54>:  mov  %rdx,-0xb6f8(%rbp)
0x00007ffffb1cd923f <+61>:  mov  %rcx,-0xb700(%rbp)
0x00007ffffb1cd9246 <+68>:  mov  %r8d,%eax
0x00007ffffb1cd9249 <+71>:  mov  %r9,-0xb710(%rbp)
0x00007ffffb1cd9250 <+78>:  mov  %ax,-0xb704(%rbp)
0x00007ffffb1cd9257 <+85>:  movq $0x0,-0xb6a8(%rbp)
0x00007ffffb1cd9262 <+96>:  movb $0x0,-0xb6d1(%rbp)
0x00007ffffb1cd9269 <+103>: movl $0x0,-0xb6cc(%rbp)
0x00007ffffb1cd9273 <+113>: movl $0x0,-0xb6c8(%rbp)
0x00007ffffb1cd927d <+123>: movw $0x0,-0xb6d0(%rbp)
0x00007ffffb1cd9286 <+132>: movl $0x0,-0xb6c4(%rbp)
0x00007ffffb1cd9290 <+142>: mov  -0xb6e8(%rbp),%rax
0x00007ffffb1cd9297 <+149>: movzbl 0x18c9(%rax),%eax

```

answer is clear, indirect addressing memory **-0xb6e8(%rbp)** is the problem,

0x7fffac8b7230-0xb6e8=0x7FFFAC8ABB48

access to 0x7FFFAC8ABB48 raises page fault. however, the memory location is on stack, which further means **stack overflow** occurs in our case.

the potential solution could be increasing the stack size of calling stack, but how we do it?

from **clib_calljmp()** in **longjmp.S** we know the stack is initially set .

```

cdecl(clib_calljmp):
    /* Make sure stack is 16-byte aligned. */
    movq %rdx, %rax
    andq $0xf, %rax
    subq %rax, %rdx

    /* Get return address. */
    movq %rax, %rdi

```

```

pop %rax

/* Switch to new stack. */
xchgq %rsp, %rdx

/* Save return address on new stack. */
push %rax

/* Save old stack pointer on new stack. */
push %rdx

/* Get function. */
movq %rdi, %rdx

/* Move argument into place. */
movq %rsi, %rdi

/* Away we go. */
callq *%rdx

```

according to x86_64 system V calling convention (https://en.wikipedia.org/wiki/X86_calling_conventions#System_V_AMD64_ABI), %rdx is the 3rd parameter which passes the new stack address.

by examining the source code of vlib_process_startup, we can confirm the parameter of stack address.

```

/* Called in main stack. */
static_always_inline uword
vlib_process_startup (vlib_main_t * vm, vlib_process_t * p, vlib_frame_t * f)
{
    vlib_process_bootstrap_args_t a;
    uword r;

    a.vm = vm;
    a.process = p;
    a.frame = f;

    r = clib_setjmp (&p->return_longjmp, VLIB_PROCESS_RETURN_LONGJMP_RETURN);
    if (r == VLIB_PROCESS_RETURN_LONGJMP_RETURN)
        ;
}

```

```
    {
        vlib_process_start_switch_stack (vm, p);
        r = clib_calljmp (vlib_process_bootstrap, pointer_to_uword (&a),
                        (void *) p->stack + (1 << p->log2_n_stack_bytes));
    }
    else
        vlib_process_finish_switch_stack (vm);

    return r;
}
```

by switching to frame #23, we know the **vlib_process_t * p** is the **dpdk_process**.

```
VLIB_REGISTER_NODE (dpdk_process_node,static) = {
    .function = dpdk_process,
    .type = VLIB_NODE_TYPE_PROCESS,
    .name = "dpdk-process",
    .process_log2_n_stack_bytes = 17,
};
```